Arun Madhusudhanan

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EDUCATION

Master of Science in Robotics, Computer Science Concentration

Sep 2022 - Dec 2024

Northeastern University, Boston, MA

GPA: 4.0/4.0

Courses: Computer Vision, Robotic Sensing and Navigation, Reinforcement Learning, Artificial Intelligence

TECHNICAL SKILLS

Programming Languages: C++, Python

Libraries: PyTorch, OpenCV, TensorRT, ONNX, OpenVINO, vLLM, PCL, Open3D

• Software Tools: MATLAB, ROS, Docker, Git, Ubuntu, AWS ECS, FastAPI, OriginPro, SolidWorks

PROJECTS

LoRA Fine-Tuning & Inference of Quantized Qwen2-VL Models [Code]

Jun 2025

- Fine-tuned two **4-bit** variants of the Qwen2-VL-2B on a LaTeX OCR dataset: (1) **GPTQ**-quantized model using **LoRA** with Hugging Face **TRL**, and (2) **NF4**-quantized model using **QLoRA** via **Unsloth**.
- Achieved over 2× improvement in BLEU score and 4.5× reduction in Levenshtein Edit Distance via LoRA fine-tuning.
- Enabled high-throughput, low-latency inference using **vLLM** to serve LoRA adapters without merging, benchmarked GPTQ vs QLoRA pipelines on **throughput**, **TTFT**, **TPOT**, and **ITL**, shared insights through detailed **medium articles**.
- Contributed to **open-source**: fixed model layer naming bugs in **vllm-project/llm-compressor** and **huggingface/optimum** and added support for two new datasets for multimodal benchmarking in **vllm-project/vllm**.

Open Vocabulary 3D Scene Understanding [Report]

Dec 2024 - Apr 2025

- Designed a **multimodal** 3D scene understanding pipeline enabling robots to interpret complex natural language, image, or audio commands for tasks like grasping and navigation.
- Leveraged vision foundation models (RAM, Grounding DINO, SAM, CLIP) for object detection, segmentation, and semantic feature extraction from 2D images, and projected results onto point clouds for 3D semantic segmentation.
- Incorporated scene graphs with object-room hierarchies and used Qwen2.5-7B-Instruct for user query understanding, improving object retrieval accuracy by 95% on the Replica dataset.
- Integrated GraspNet for open-vocabulary robot grasping based on natural language commands, simulated in PyBullet.
- Enhanced the grasping pipeline with **Set of Mark (SoM) prompting** and a **Vision Language Model (LLaMA 4 Scout)** for improved reasoning and spatial relationship inference. [Code]

Other Projects

- Achieved 3–7× speedups for CLIP, CoCa, and YOLOv8 (with NMS TRT plugin) by TensorRT conversion. [Code]
- Benchmarked **OpenCV-DNN**, **ONNX Runtime**, and **OpenVINO** for YOLOv8 inference in C++ on a CPU-only device, selecting OpenVINO with **static INT8 quantization** for a **3**× speedup. [Code]
- Built a multimodal RAG pipeline to assist with research paper reading using LLaMA-3.1-8B (for text), LLaMA-4-Scout (for images), gte-Qwen2-1.5B (for embeddings) and ChromaDB for retrieval. [Code]
- Built ML Models from scratch: Tiny-NeRF, Stable Diffusion, PointNet, Visual Transformer, GAN & VAE. [Code]
- Developed a scalable **FastAPI** Image Classification Application using **AWS ECS** and **Docker** containerization. [Code]
- Built a robust Vehicle Tracking system by fusing LiDAR and Radar data with Unscented Kalman Filter. [Code]

WORK EXPERIENCE

Graduate Teaching Assistant, Computer Vision

Jan 2024 - Apr 2024

Northeastern University, Boston, MA

- Reviewed code, debugged issues, and graded projects in C++, Python, OpenCV, and PyTorch for 120+ students.
- Mentored students on topics such as image processing, object recognition, camera calibration, key points, stereo vision.

Machine Learning Research Intern

Jul 2023 - Dec 2023

Festo Corporation, Marlborough, MA

- Developed a robust machine learning pipeline to predict the output parameters of a high-precision liquid dosing unit achieving an error rate of less than 2.5%; the device with incorporated ML model is currently under patent application.
- Handled **end-to-end ML pipeline**: data collection, labeling, feature extraction, model development, and live inference.
- Optimized software modules for sensor activation, hardware drivers, and data storage by refactoring code, fixing bugs, and implementing multi-threading, resulting in a significant reduction in system latency.

Wells Engineer Jul 2018 - Jun 2022

ExxonMobil, Bengaluru, India

- Led beta testing of company-wide tubular design software, ensuring robustness and reliability before release to users.
- Stewarded and improved the tubular design workflow for business divisions across the world in accordance with industry standard API 5C5, resulting in \$230k immediate savings and long-term synergistic benefits.